



THE FIRST DAY EDITION

TUESDAY JUNE 18, 2019

So It Begins By Editor

One step off the bus and the best summer begins. A world of excitement floods the camper's bodies as they dive into a tunnel of both campers and counselors and make their way into Wasserman Hall. **JASON** and the entire staff met everyone in Wasserman Hall as cheers, chants and songs were sang. Everyone sat eagerly waiting to hear their cabin as **JASON** announced each one amidst a sea of smiles. Following the cabin assignments, the rest of the afternoon consisted of letter writing, putting money in the bank, waterfront instructions (led by **JEREMY KOHLENBRENER** and **MAGGIE ELIOTT**),



CHARLIE SANFORD signing up for their Big 10 activities

and Big 10 signups (daily instructional activities). After a productive afternoon, the camp enjoyed their first Camp Menominee dinner of the summer: burgers, hotdogs, chicken, and tater tots. Just as dinner was wrapping up, it was announced that the whole camp would be participating in all-camp Capture the Flag. The team with dark colors was victorious in a 2-0 win. After an intense game of Capture the Flag, all the campers went down to shower and dip. The night finished off with a campfire down by beautiful Sand Lake where **TOM ADLER** led the guitar playing and joke-telling alongside **MILES PROVUS** and **JACKSON WUSTNER**. **TOM** also led "keep on the sunnyside", a game where anyone can recite a joke they know. Campers such as **COOPER BORSTEIN**, **KENYAN STANTON** and **NATHAN WAFER** said jokes as the whole camp giggled along. All in all, a great first day at camp!

Capture the Flag By Editor

Capture the Flag is a game we play at camp on the first day of every session. The camp splits into two teams and each team has a flag. The objective is to steal the flag by crossing the line, right down the middle, without getting tagged by the opponents. If they are tagged, they then enter a "jail" where they can only be freed by their teammates. The camp split up light color shirts versus



TANNER KAMINSKY playing an intense game of capture the flag

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dark. The CIT's were the referees, or, as we call them at CM, Misquitoes. They made sure all the campers and counselors were following the rules. **RYAN FIRMIN** and **KASE RATZLAFF** made some close tagging calls. In the first game, the light shirts made some movement with the flag. However, they were unsuccessful in bringing it over the line because they held onto it for too long, giving counselor **JAKE HOODACK**, from the dark team, enough time to take the flag and win the round. In the second game, the white team got to the flag first, again. Lucky canteen number 107. **CARTER KLEIN** got the flag for the whites and attempted a fake throw, but, sadly, he was tagged. The light colors continued to make short runs that were not quite good enough. As the excitement was on the light colors, the dark shirt team was able to retrieve the flag, leaving them on top, winning 2-0.

Q+A with our Assistant Director **JEFF**

TOOMBS By **JOSH** and **ELI NAMORDI**

1) **How long have you been at camp?**

"I started in 1999 and this is my 11th year working."

2) **What's your favorite sport?**

"It is maple syrup hunting or as the French call it, 'Cabana Sucre'."

3) **What's your job at camp?**

"I am the assistant director, and the main hotdog buyer."

4) **What's your favorite part of camp?**

"Hiring new counselors and eating hotdogs with them."

5) **What's your favorite memory at camp?**

"When a boy got hit in the head with a softball and he needed ice but kept playing, so I named him Iceman."



Cabin Contracts By Editor

As all the cabins assembled after the long day, everyone came up cabin contract. These contracts consisted of rules all must follow within their cabin for the session. Some rules groups came up with were "everyone must brush their teeth every morning and night", "keep your hands to yourself", "treat others how you want to be treated", and much more. In my cabin, cabin 10, **FINN FELDMAN** came up with the rule "everyone must participate in cabin cleanup". Along that note, **AVNER BELSKY** and **GAVIN MORRISSEY** added the rule that, "everyone must tidy up after themselves". The contracts will--hopefully--ensure all cabins run smoothly. In addition to rules, many contracts had the answer to the question "as summer progresses, what do you want your cabin to be remembered as"? Many cabins explained how they wanted to be known as the "nice cabin", while others explained that their goal was to be known as the "funny" cabin. If these campers successfully follow these rules, a stated in their contracts, then they will leave this session happy and contented because being able to live in harmony with a group of people is a great achievement.

Tomorrow's Weather

70° 43°



Did you know...

The first oranges weren't
actually orange

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